

Associate of Science, String Instrument Technology

PLEASE CHECK SCHOOL OF MUSIC BULLETIN AND OFFICIAL NOTICES. IN CASE OF DISCREPANCIES, THEY ARE THE OFFICIAL REGULATIONS AND SUPERSEDE THIS SHEET

Entrance to curriculum only with permission of department chairperson. A student in this program must enroll through the School of Music for a minimum of two semesters.

String Instrument Technology 30 credit hours.

U470 Violin Repair I-II-III-IV (6-6-6-6 cr.),

U274-U275 History of Violin Making I-II (3-3 cr.),

U391 String Instrument Technology Graduate Examination (0 cr.).

Major Ensemble X091. *String Repair Technical Crew required each semester of enrollment.* A minimum of four semesters is required.

Secondary Performance 12 credit hours.

Option I: Upper strings selected from S110 Violin Elective/Secondary or S120 Viola Elective/Secondary (2-2-2-2 cr.) **and** *lower strings* selected from S130 Cello Elective/Secondary or S140 Double Bass Elective/Secondary (2-2 cr.).

Option II: Lower strings selected from S130 Cello Elective/Secondary or S140 Double Bass Elective/Secondary (2-2-2-2 cr.) **and** *upper strings* selected from S110 Violin Elective/Secondary or S120 Viola Elective/Secondary (2-2 cr.).

Core Music Courses 6 credit hours.

Z101 Music for the Listener (3 cr.) and Z111 Introduction to Music Theory (3 cr.); **or**, for students with sufficient music background, T109 Rudiments of Music I (3 cr.) and T151 Music Theory and Literature I (3 cr.).

General Education 17 credit hours. (See separate list of approved departments for General Education courses.)

Written and Oral Expression English composition, 2 credit hours or competency.

Humanities 3 credit hours.

Life and Physical Sciences and Mathematics 3 credit hours.

Social and Behavioral Sciences 3 credit hours.

Electives 6-8 credit hours selected from "General Education Requirements."

To Complete Degree Free music or non-music electives as needed to bring the total credit hours to 55, excluding major ensemble.

8/01 AS String Instrument Technology